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By Ian Bogost

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Newsgames: Journalism at Play. Ian Bogost, Simon Ferrari, and Bobby Schweizer Cambridge, MA: The MIT Press, 2010. Contents, images, notes, bibliography, index. 235 pp

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In their well-researched and intriguing new book *Newsgames: Journalism at Play*, Ian Bogost, Ian Bogost is an author and game designer.

About Me | Ian Bogost -

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According to "*Newsgames: Journalism at Play*," written by newsgame innovators Ian Bogost, Simon Ferrari, and Bobby Schweizer,

Newsgames | The MIT Press -

Ian Bogost is Ivan Allen College Distinguished Chair in Media Studies and Professor of Interactive Computing and the coauthor of *Newsgames: Journalism at Play*

Newsgames : journalism at play (eBook, 2010) -

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Ian Bogost is a video game designer, The Atari Video Computer System and Newsgames: Journalism at Play. Bogost also recently released Cow Clicker,

Game Expert Ian Bogost, releases Journalism at -

Newsgames: Journalism at Play, the latest book by Ian Bogost, prolific video game designer, critic, author and director of graduate studies in Georgia Tech s